**Categories: How to, Small programming snippets (in the future it will be interactive), General Programming principles and philosophies, Education**

1. Give series about different programming topics:
   1. Angularjs
   2. RxJS
   3. Node.js
   4. ES2015
   5. CSS3
   6. HTML5
   7. Gulp
   8. Providing resources always.
   9. Interactive tutorials to test my idea:
      1. Users go to the site
      2. They follow the tutorial and have different tests
      3. In the future they can sign up and I can give them feedback and provide mentorship
2. General Advice:
   1. How to become a programmer
   2. How to improve yourself as a programmer
   3. Should I read a book about unicorns in order for me to ride one?
3. General programming philosophy:
   1. Relating programming to other fields
   2. General theories that might help you as a programmer:
      1. neuroscience
      2. cognitive science
      3. discrete math
      4. information theory
4. Under the hood:
   1. talk about how things actually work under the hood
   2. Things like: Memory, Processor, Binary, Encoding …
5. Education: How can we learn better
   1. Current state of education and how to improve it.
   2. Relate to the book scientist in the crib.